



Recommended P2 / Grade 2 Curriculum Framework

<b>Content: MATHEMATICS – P2 / Grade 2</b>						
<b>Topic: Probability (Week 18)</b>						
<b>Content</b> (What do your students need to KNOW?)	<b>Demonstrators</b> (What do your students need to be able to DO?)	<b>Assessment</b> (How will you assess what your students ALREADY KNOW, and assess WHAT THEY'VE LEARNED?)	<b>Activities</b> (HOW will you teach it?)	<b>Resources</b> (What MATERIALS will you need?)	<b>Differentiation</b> (How will you reach the DIVERSITY of learners?)	<b>Literacy Connection</b> (How will you use READING and WRITING with this material?)
<p><b>CONCEPTS-Students will describe properties of, define, give examples of, and apply to both real-world and mathematical situations:</b>  <b>MA-E-3.1.2</b> Probability of an unlikely event (near zero) and likely event (near one)</p> <p><b>SKILLS-Students will perform mathematical operations and procedures accurately and efficiently, explain how the skills work in real-world or mathematical situations, and are able to:</b>  <b>MA-E-3.2.7</b> Generate all possible outcomes in simple probability activities  <b>MA-E-3.2.8</b> Determine the fairness of games using simple probability activities</p>	<p><b>AE 2.13</b> Students understand and appropriately use statistics and probability.</p> <p><b>POS-M-P-PS-13</b> Students will explore chance (probability) as two separate events (likely/unlikely outcomes).</p> <p><b>CA</b> Students will conduct simple probability experiments.</p> <p><b>CA</b> Students will explore combinations (e.g., If you have three shirts and two pairs of pants, how many different outfits can you make?).</p>					



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